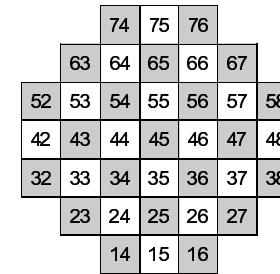


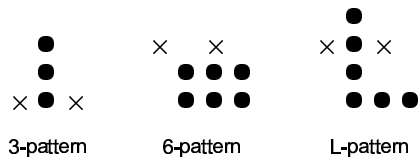
## Declarative Action Programs

- Agent Logic Programs
- Declarative Semantics
- Procedural Semantics
- Sensing

## Example: Peg Solitaire



## An Agent Logic Program (ALP)



```
is_pattern([C,X1,X2,X3]) :-?(peg(C)),
    X1 = C+1, X2 = X1+10, X3 = X1+20,
    ?(peg(X1) and peg(X2) and peg(X3)).

is_pattern([C,X1,X2,X3]) :-?(peg(C)),
    X1 = C-1, X2 = X1+10, X3 = X1+20,
    ?(peg(X1) and peg(X2) and peg(X3)).

...
```

## ALP for Peg Solitaire (Cont'd)

```
board_solved :- ?(peg(45) and forall(X, X=45 or not peg(X))).

pattern_solved(P) :- member(Y,P), do(jump(X,Y,Z)),
    pattern_solved(P).

pattern_solved([Catalyst|P]) :- ?(peg(Catalyst)), empty(P).

empty([]).
empty(X|L) :- ?(not peg(X)), empty(L).

strategy :- board_solved.
strategy :- is_pattern(P), pattern_solved(P), strategy.
```

## ALP Syntax

- Signature includes all terms of sort FLUENT and ACTION
- If  $p$  is an  $n$ -ary relation and  $t_1, \dots, t_n$  are terms, then  $p(t_1, \dots, t_n)$  is a **program atom**
- If  $a$  is an ACTION term, then  $do(a)$  is a **program atom**
- If  $\phi$  is a state property composed of FLUENT terms, then  $?( \phi )$  is a **program atom**
- If  $H, B_1, \dots, B_n$  are program atoms, then  $H : -B_1, \dots, B_n$  is an **ALP clause**
- An **ALP** is a finite set of ALP clauses
- An **ALP query** is finite sequence of program atoms

## Declarative Semantics

## Clause and Query Expansion

For a clause  $H : -B_1, \dots, B_n$  let  $s_1, \dots, s_{n+1}$  be a sequence of TIME variables.

- For  $i = 1, \dots, n$ 
  - If  $B_i$  is of the form  $p(t_1, \dots, t_m)$ , it is expanded to  $p(t_1, \dots, t_m, s_i, s_{i+1})$ ;
  - If  $B_i$  is of the form  $do(a)$ , it is expanded to  $Poss(a, s_i, s_{i+1})$ ;
  - If  $B_i$  is of the form  $?( \phi )$ , it is expanded to  $\phi[s_i]$  and  $s_{i+1} = s_i$ .
- The head  $H = p(t_1, \dots, t_m)$  is expanded to  $p(t_1, \dots, t_m, s_1, s_{n+1})$ .
- $:-$  is replaced by  $\subset$  and  $,$  is replaced by  $\wedge$ .
- A query is expanded like the body of a clause but with  $s_1$  set to the initial TIME constant.

## Example

```
strategy :- board_solved.  
strategy :- is_pattern(P), pattern_solved(P), strategy.  
is expanded to  
Strategy(s1, s2)  $\subset$  BoardSolved(s1, s2)  
Strategy(s1, s4)  $\subset$  IsPattern(p, s1, s2)  $\wedge$  PatternSolved(p, s2, s3)  $\wedge$  Strategy(s3, s4)  
  
board_solved :- ?(peg(45) and forall(X, X=45 or not peg(X))).  
is expanded to  
BoardSolved(s, s)  $\subset$  Holds(Peg(45), s)  $\wedge$  ( $\forall x$ ) (x = 45  $\vee$   $\neg$  Holds(Peg(x), s))
```

## Importance of Atom Ordering

$p :- ?(f), do(a).$

is expanded to

$P(s_1, s_2) \subset Holds(F, s_1) \wedge Poss(A, s_1, s_2)$

$p :- do(a), ?(f).$

is expanded to

$P(s_1, s_2) \subset Poss(A, s_1, s_2) \wedge Holds(F, s_2)$

## Requirements for Time Structure (1)

Action execution in ALPs is strictly sequential.

Therefore the time structure must satisfy

$Poss(a, s, t) \supset s < t$

$Poss(a, s, t) \wedge Poss(a', s', t') \supset (t < t' \supset t \leq s') \wedge (t = t' \supset a = a' \wedge s = s')$

Note: This is always true if situations are used.

## Requirements for Time Structure (2)

There are no “gaps” in between action executions.

Therefore the time structure must satisfy

$(\exists t) Poss(a, s, t) \wedge (\forall f) (Holds(f, s) \equiv Holds(f, s')) \supset (\exists t') Poss(a, s', t')$

Note: This is always true if situations are used.

## Example for “Gaps”

$p :- do(a), do(b)$  is expanded to

$P(s_1, s_3) \subset Poss(A, s_1, s_2) \wedge Poss(B, s_2, s_3)$

With the precondition axioms

$Poss(A, s, t) \equiv s = 0 \wedge t = 1$

$Poss(B, s, t) \equiv s = 2 \wedge t = 3$

there is no derivation for query  $p$

## Procedural Semantics

## Derivation Rules (1)

- Standard atoms:

$$\frac{Q_1 \wedge Q_2 \wedge \dots \wedge Q_n}{(B_1 \wedge \dots \wedge B_m \wedge Q_2 \wedge \dots \wedge Q_n)\theta}$$

where  $Q_1$  is a literal defined in the ALP and  $H \subset B_1 \wedge \dots \wedge B_m$  is the expansion of a clause in the ALP such that  $Q_1\theta = H\theta$ , for some substitution  $\theta$ .

## Derivation Rules (2)

- Actions:

$$\frac{Poss(a, s, t) \wedge Q_2 \wedge \dots \wedge Q_n}{(Q_2 \wedge \dots \wedge Q_n)\theta}$$

where  $\Sigma \models Poss(a, s, t)\theta$  with substitution  $\theta$  on the variables in  $Poss(a, s, t)$ .

- Tests:

$$\frac{\phi[s] \wedge Q_2 \wedge \dots \wedge Q_n}{(Q_2 \wedge \dots \wedge Q_n)\theta}$$

where  $\Sigma \models \phi[s]\theta$  with substitution  $\theta$  on the variables in  $\phi$ .

## Example

```
office(alice, 101).
office(bob, 102).
deliver :- ?(has_package_for(P)), office(P,R), do(go(R)).
```

The expansion is

```
Office(Alice, 101, s, s)
Office(Bob, 102, s, s)
Deliver(s1, s2) ⊂ Holds(HasPackageFor(p), s1) ∧ Office(p, r, s1, s2) ∧
Poss(Go(r), s2, s3)
```

## A Successful Derivation

$$\frac{\frac{\frac{Deliver(S_0, s)}{\text{---}}}{\text{---}}}{\text{---}} \frac{Office(Bob, r, S_0, s_2) \wedge Poss(Go(r), s_2, s)}{Poss(Go(102), S_0, s)} \frac{Holds(HasPackageFor(p), S_0) \wedge Office(p, r, S_0, s_2) \wedge Poss(Go(r), s_2, s)}{\text{---}}}{\text{---}} \square$$

(where we assume the precondition axiom  $Poss(G\alpha(r), s, t) \equiv t = Do(G\alpha(r), s)$ .)

## Soundness

If there exists a successful derivation for  $Q$  with computer answer  $\theta$  then the domain axiomatization and the expanded program together entail  $Q\theta$ , provided the reasoner for the domain axiomatization is correct.

## Incompleteness

$p :- ?(\mathbb{f}).$   
 $p :- ?(\text{not } \mathbb{f}).$

The expansion

$P(s, s) \subset Holds(F, s)$   
 $P(s, s) \subset \neg Holds(F, s)$

entails  $(\exists s) P(S_0, s)$  but there is no derivation for query  $p$ .

## An ALP Interpreter

- See the lecture notes on how FLUX can be used as an interpreter for ALPs.
- See the lecture notes on how state update axioms can be considered a special case of general effect axioms.

## ALPs with Sensing

## Histories

A **history**  $h$  is a sequence of (action, sensing result)-pairs

$$(a_1, v_1), (a_2, v_2), \dots, (a_n, v_n) \quad (n \geq 0)$$

- $End[h, s] \text{ :-} \Rightarrow Do(a_1, \dots, Do(a_n, Do(a_1, s))) \dots$
- $Sensed[h, s] \text{ :-} \Rightarrow \{\neg\} SF(a_1, Do(a_1, s)) \wedge \dots \wedge \{\neg\} SF(a_n, End[h, s])$   
where “ $\neg$ ” is placed wrt.  $a_i$  iff  $v_i = false$

## Generalized Derivation Rules

- Actions:

$$\frac{Poss(a, s_1, s_2) \wedge Q_2 \wedge \dots \wedge Q_n}{(Q_2 \wedge \dots \wedge Q_n)\theta}$$

where  $\Sigma \cup \{Sensed[h, s]\} \models Poss(a, s_1, s_2)\theta$  with substitution  $\theta$  on the variables in  $Poss(a, s_1, s_2)$ .

- Tests:

$$\frac{\phi[s] \wedge Q_2 \wedge \dots \wedge Q_n}{(Q_2 \wedge \dots \wedge Q_n)\theta}$$

where  $\Sigma \cup \{Sensed[h, s]\} \models \phi[s]\theta$  with substitution  $\theta$  on the variables in  $\phi$ .